

Alert Message Addendum - Wiring.

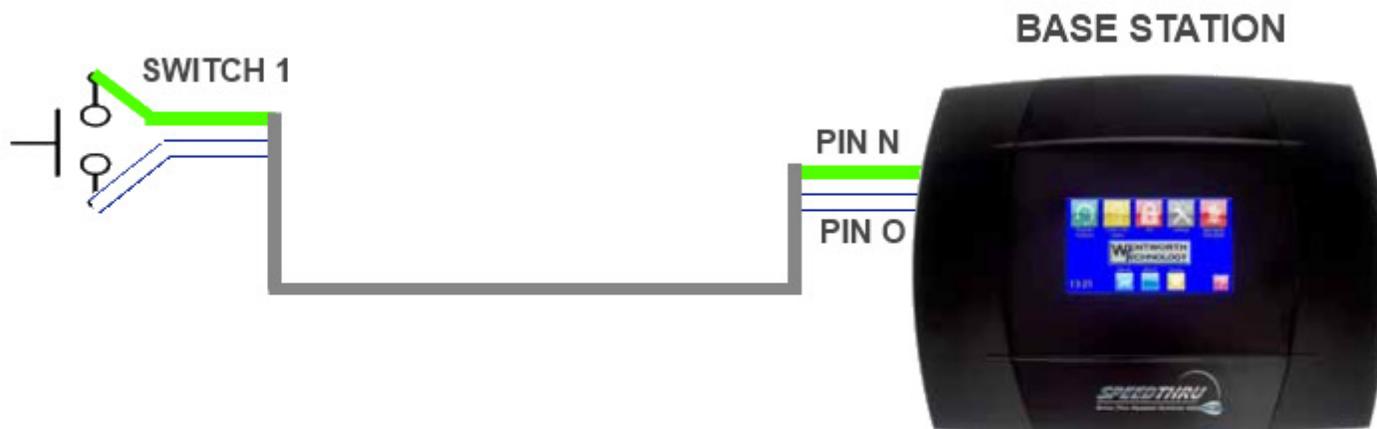
This documents the proper connections and features of the Alert function of the message repeater. The Alert is a customer recorded message that plays when a switch is closed.

To record an Alert, select GREET on the base station, select Msg2, and select A1 "Check Alarms". These are recorded using a headset with the same method as you would a Greet or Message.

A normally open door switch is connected across pins N and O on the SpeedThru base station and installed on the door. When the switch is activated (closed) by the door opening, the Alert message will play once in the headsets. No message will be played at the order post.

Only one alert message can be recorded. A single door can be wired for detection. For example, a door ajar switch can be placed on the back door. Record "The back door is open" in the Alert slot. "The back door is open" will be played in the headsets when the door is opened. It will not play again until the door is closed and re-opened. It will not play during an order, the message is stored and played when the order is complete.

The switch should be a "dry" contact – no other voltage or connections can be made to it other than to the base station. The switch should be a single pole normally open switch that closes on the triggering event. The mic/speaker wire supplied with the Wentworth system or the wire specified by the switch manufacturer can be used.



In the example above, the green wire is connected to pin N, and the white wire is connected to pin O. A message will play when the switch closure triggers the Alert.